



Planning Board Meeting Agenda

August 16, 2023 @ 7:00 PM

Community Development Meeting Room
3 North Lowell Road, Windham, New Hampshire 03087

Revised on 8/14/23*

To access via Teams: [Click here to join the meeting](#) Meeting ID: 284 019 863 395 Password: hSnSr4

1. Call to Order

2. Community Development Update

3. Previously Opened Cases (click on underlined case # to view case file documents)

The following Planning Board Applications have been deemed complete and discussed at previous Meetings.

a) Case 2023-12 – 20 First Street – Parcel 16-Q-179; Major WPOD Permit; Zone - Residential District A and WPOD Overlay

The applicant, Benchmark LLC, and property owner, Brian Harvey, seek a Major WPOD land development application to construct a new single family home and other associated improvements. Post-development impervious coverage will be approximately 28.7%.

This case was previously discussed on 7/5/23 and 7/19/23.

****On August 13, 2023, the Applicant submitted a request to continue the case to September 6, 2023, for which the Board shall consider.***

4. New Cases (click on underlined case # to view case file documents)

The following Planning Board Applications have been submitted for review. If an application is deemed complete, a public hearing will immediately follow.

a) Case 2023-17 – 16 Rockingham Road – Parcel 13-B-40; Minor Site Plan; Zone – Commercial District A and Rt. 28 Access Management Overlay District

The applicant, Benchmark LLC, and property owner, Helix Enterprise, LLC, seek Minor Site Plan approval to convert the existing bowling alley portion of the building to retail/commercial/storage space. The restaurant that was part of the existing building will remain.

5. Old / New Business

- a) Revised Conservation Commission comment on [23 Enterprise Drive \(Case 2023-14\)](#), dated August 10, 2023.

6. Review and Approval of the minutes for:

2023: June 7; July 19 (site walk); and August 9

7. Adjournment

NOTE: please check the agenda on the Town website for any changes.